

# Introduction to Nonlinear Least Squares

Rajat Talak

VNAV

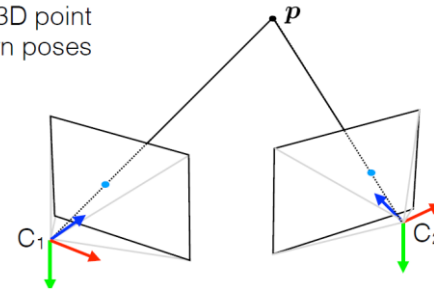
Fall 2020

# Recall ...

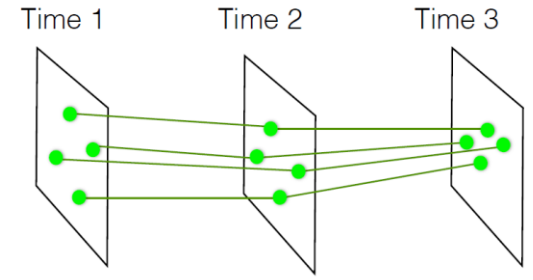
In the previous lecture:

- Perception problem can systematically formulated using estimation theory

Compute 3D point  
from known poses



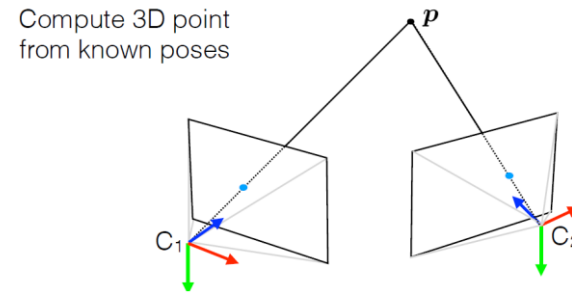
Motion estimation



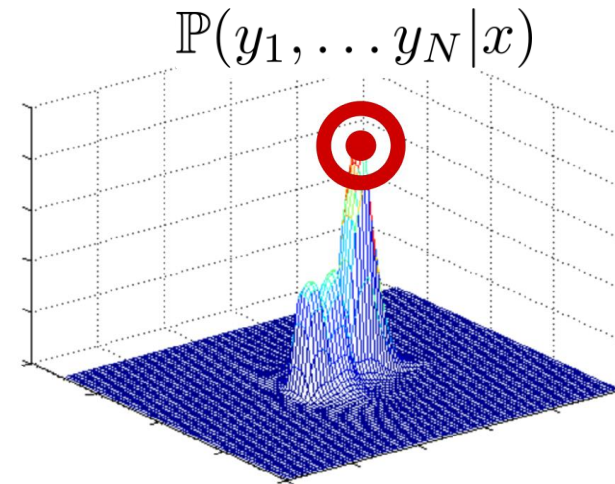
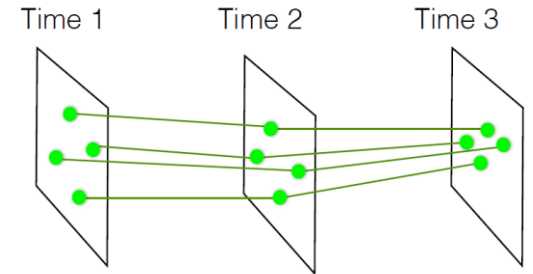
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- Estimation theory:
  - (1) Maximum likelihood (ML) estimate,
  - (2) Maximum a-posteriori (MAP) estimate



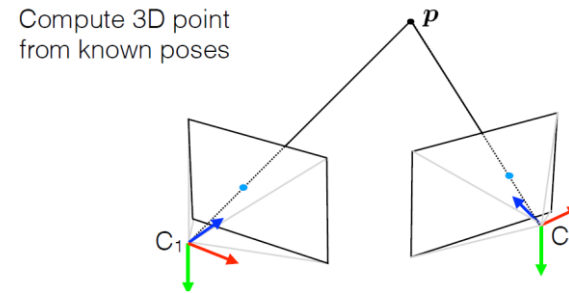
Motion estimation



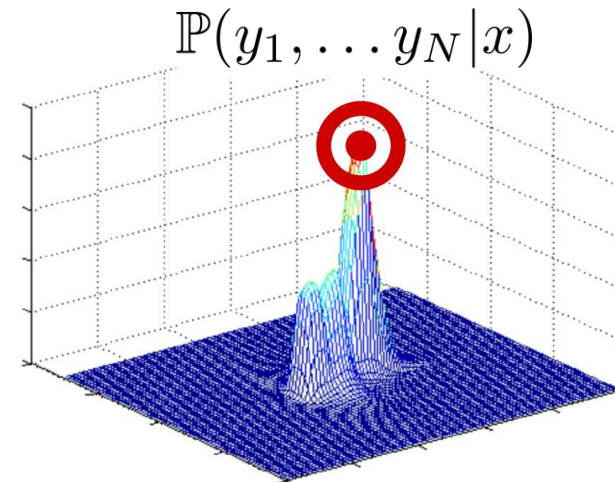
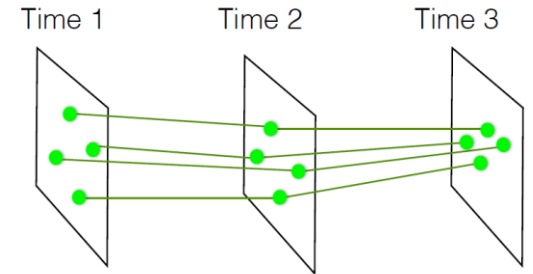
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Motion estimation



Which is this? ML or MAP?

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In the previous lecture:

- Perception problem can systematically formulated using estimation theory
- Estimation theory:
  - (1) Maximum likelihood (ML) estimate,
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- Abstract Model:

$$y_i = f_i(x) + n_i$$

$x$  state variable

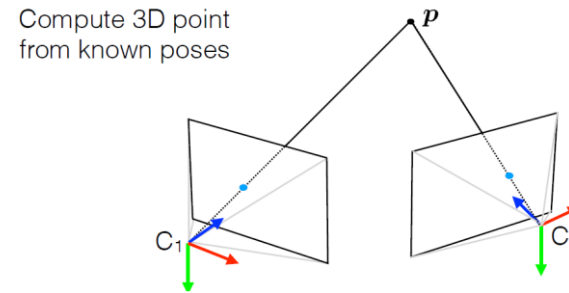
$y_i$  measurements

$n_i$  noise

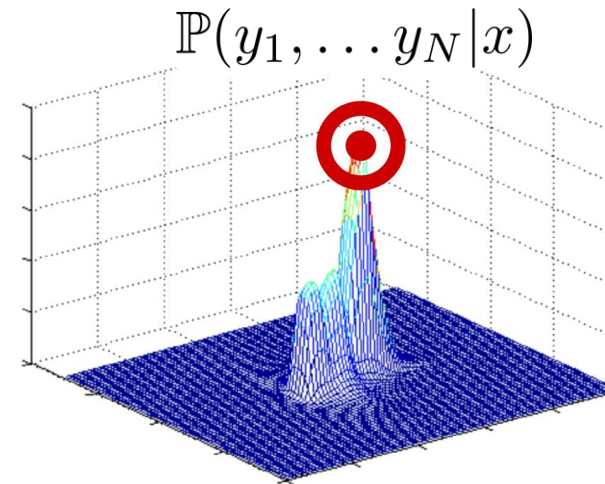
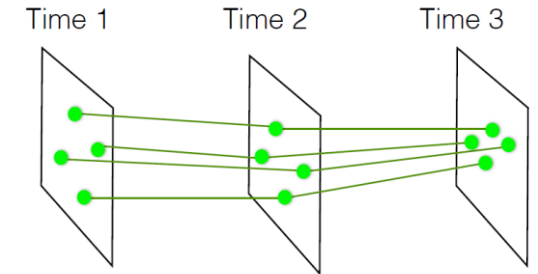
If  $n_i \sim \mathcal{N}(0, \Sigma_i)$   
and independent across  $i$



$$\hat{x} = \arg \min_x \sum_i \|y_i - f_i(x)\|_{\Sigma_i}^2$$



Motion estimation



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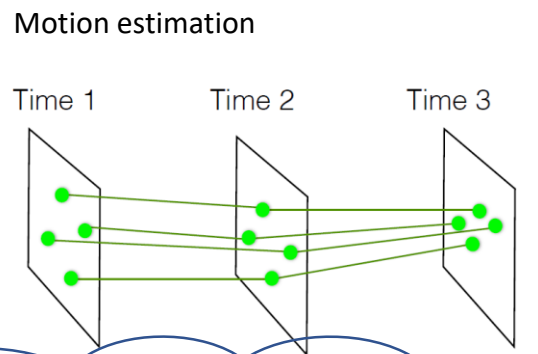
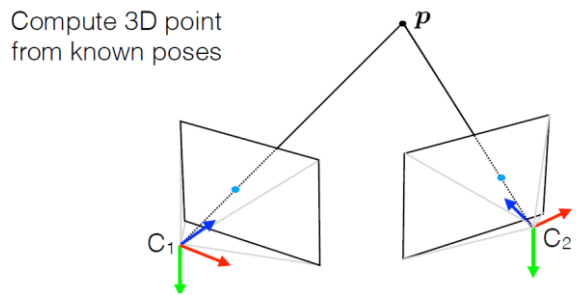
$$y_i = f_i(x) + n_i$$

If  $n_i \sim \mathcal{N}(0, \Sigma_i)$   
and independent across  $i$

- $x$  state variable
- $y_i$  measurements
- $n_i$  noise



$$\hat{x} = \arg \min_x \sum_i ||y_i - f_i(x)||_{\Sigma_i}^2$$



$$||z||_S = \sqrt{z^T S^{-1} z} \quad S \succ 0$$

is called Mahalanobis distance.

# Recall ...

In the previous lecture:

- Perception problem can systematically formulated using estimation theory
- Estimation theory:
  - (1) Maximum likelihood (ML) estimate,
  - (2) Maximum a-posteriori (MAP) estimate
- Linear Model:

$$y_i = A_i x + n_i$$

$x$  state variable

$y_i$  measurements

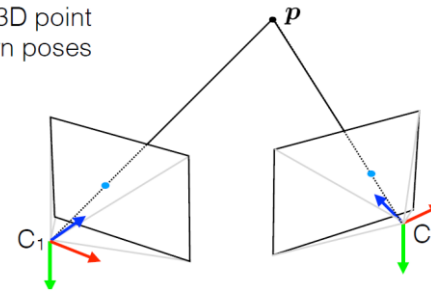
$n_i$  noise

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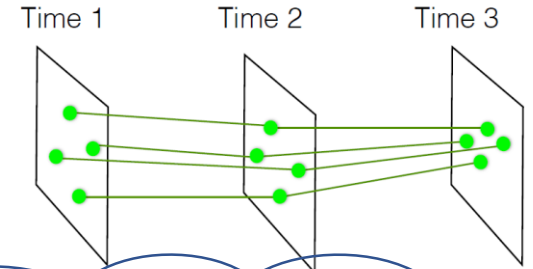


$$\hat{x} = \arg \min_x \sum_i \|y_i - A_i x\|_{\Sigma_i}^2$$

Compute 3D point  
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Motion estimation



$$\|z\|_S = \sqrt{z^T S^{-1} z} \quad S \succ 0$$

is called Mahalanobis distance.

# Today

- Nonlinear least squares problem
- Gauss-Newton Method

A quick detour

- Nonlinear optimization
- Convexity
- Optimality conditions
- Gradient descent and Newton's method



# Nonlinear Least Squares Problem

$$\text{Minimize}_{x \in \mathbb{R}^n} \|r(x)\|^2 = \sum_{i=1}^m |r_i(x)|^2$$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$  and  $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- $r_i(x)$  is the residual function

# Nonlinear Least Squares Problem

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- For our abstract model  $y_i = f_i(x) + n_i$   
 $r_i(x) = \Sigma_i^{-\frac{1}{2}} (y_i - f_i(x))$

- Linear model  $y_i = A_i x + n_i$   
 $r_i(x) = \Sigma_i^{-\frac{1}{2}} (y_i - A_i x)$

# Nonlinear Least Squares Problem

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- if  $r(x) = Ax - b$  we call it linear least squares problem

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Question: How do we solve this?

# Nonlinear Least Squares Problem

$$\text{Minimize}_{x \in \mathbb{R}^n} \|r(x)\|^2 = \sum_{i=1}^m |r_i(x)|^2$$

Nonlinear  
optimization  
problem

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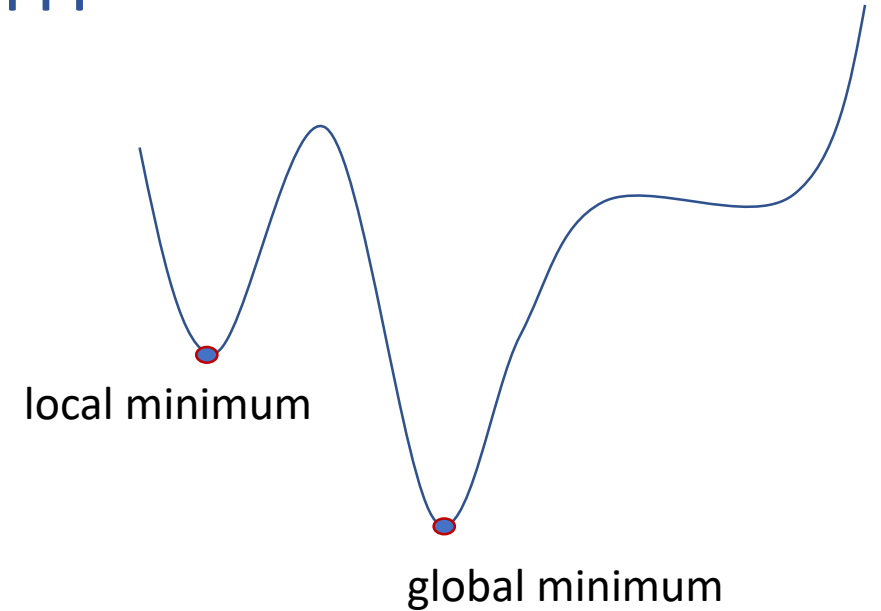
Question: How do we solve this?

# Nonlinear Optimization Problem

- Unconstrained nonlinear optimization problem:

$$\text{Minimize } g(x) \\ x \in \mathbb{R}^n$$

$$g : \mathbb{R}^n \rightarrow \mathbb{R}$$



- Global minimum:

$$x^* \text{ is global minimum iff } g(x^*) \leq g(x) \text{ for all } x \in \mathbb{R}^n$$

- Local minimum:

$$x^* \text{ is a local minimum iff } \exists r > 0 \text{ s.t. } g(x^*) \leq g(x) \text{ for all } x \in \mathcal{B}(x^*, r)$$

$$\mathcal{B}(x, r) = \{z \in \mathbb{R}^n \mid \|x - z\| \leq r\}$$

# Nonlinear Optimization Problem

- Unconstrained nonlinear optimization problem:

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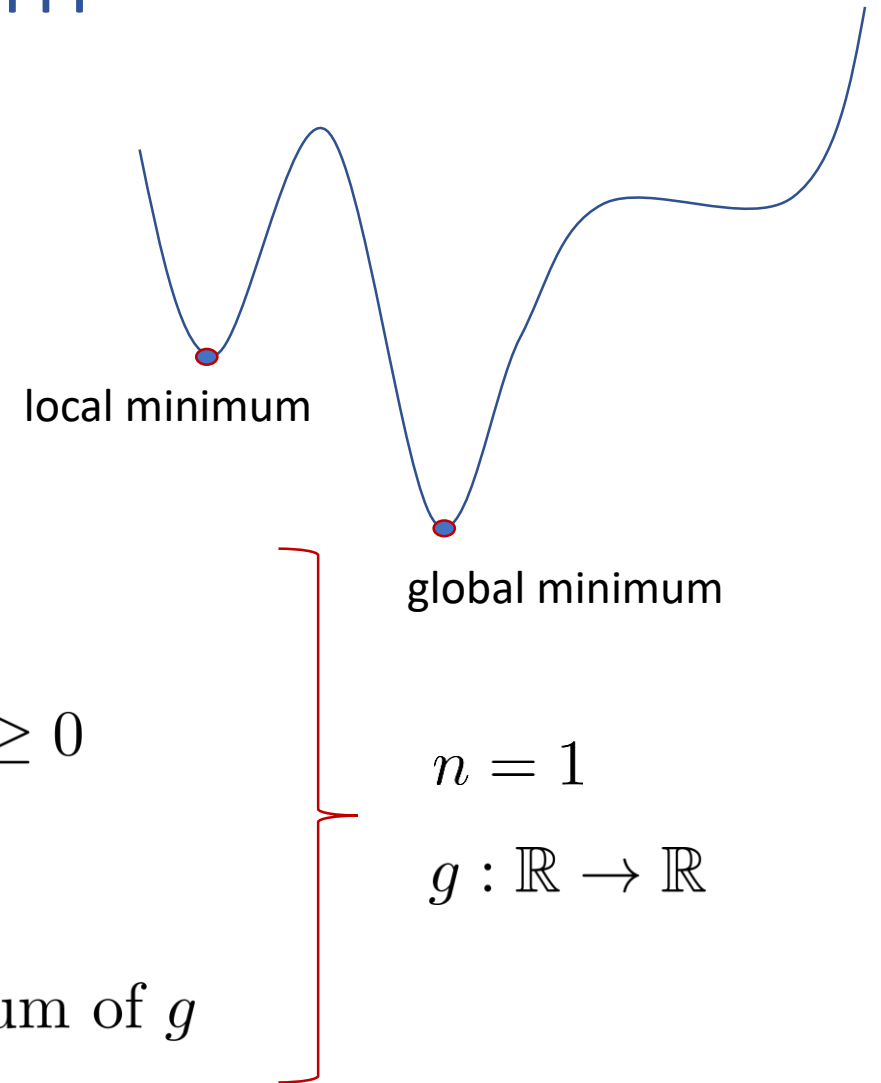
$$g : \mathbb{R}^n \rightarrow \mathbb{R}$$

- Necessary conditions for local minimum

$$x \text{ is a local minimum} \implies g'(x) = 0 \text{ and } g''(x) \geq 0$$

- Sufficient conditions for local minimum

$$g'(x) = 0 \text{ and } g''(x) > 0 \implies x \text{ is a local minimum of } g$$

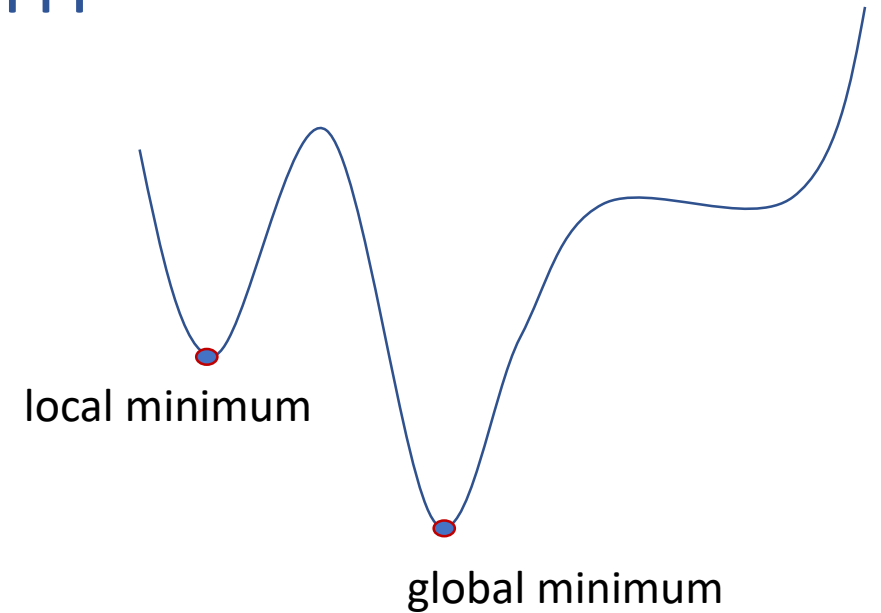


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$$x \text{ is a local minimum} \implies \nabla g(x) = 0 \text{ and } \nabla^2 g(x) \succeq 0$$

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# Recall

$$\nabla g(x) = \begin{pmatrix} \frac{\partial g}{\partial x_1} \\ \frac{\partial g}{\partial x_2} \\ \vdots \\ \frac{\partial g}{\partial x_n} \end{pmatrix}$$

$$\nabla^2 g(x) = \begin{pmatrix} \frac{\partial^2 g}{\partial x_1^2} & \frac{\partial^2 g}{\partial x_1 \partial x_2} & \cdots & \frac{\partial^2 g}{\partial x_1 \partial x_n} \\ \frac{\partial^2 g}{\partial x_2 \partial x_1} & \frac{\partial^2 g}{\partial x_2^2} & \cdots & \frac{\partial^2 g}{\partial x_2 \partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 g}{\partial x_n \partial x_1} & \frac{\partial^2 g}{\partial x_n \partial x_2} & \cdots & \frac{\partial^2 g}{\partial x_n^2} \end{pmatrix}$$

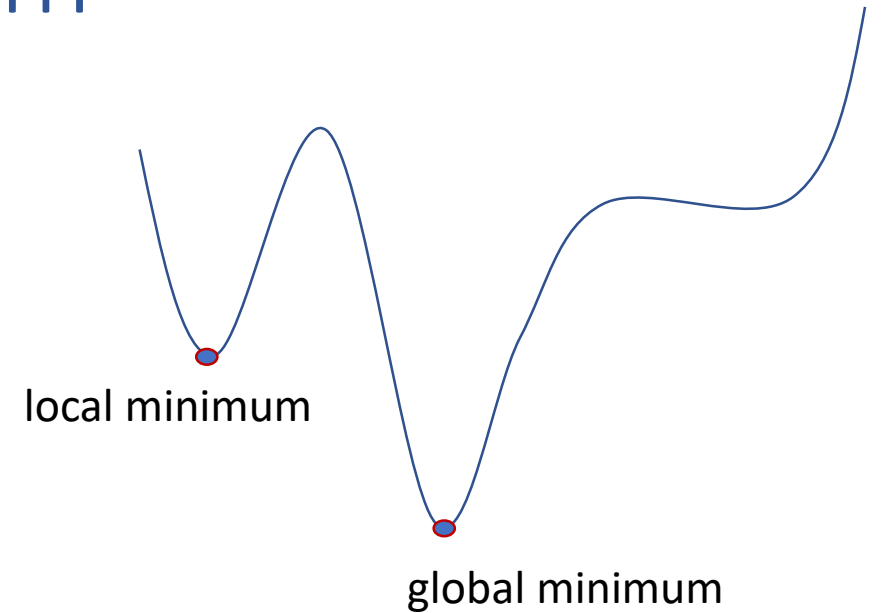
Hessian

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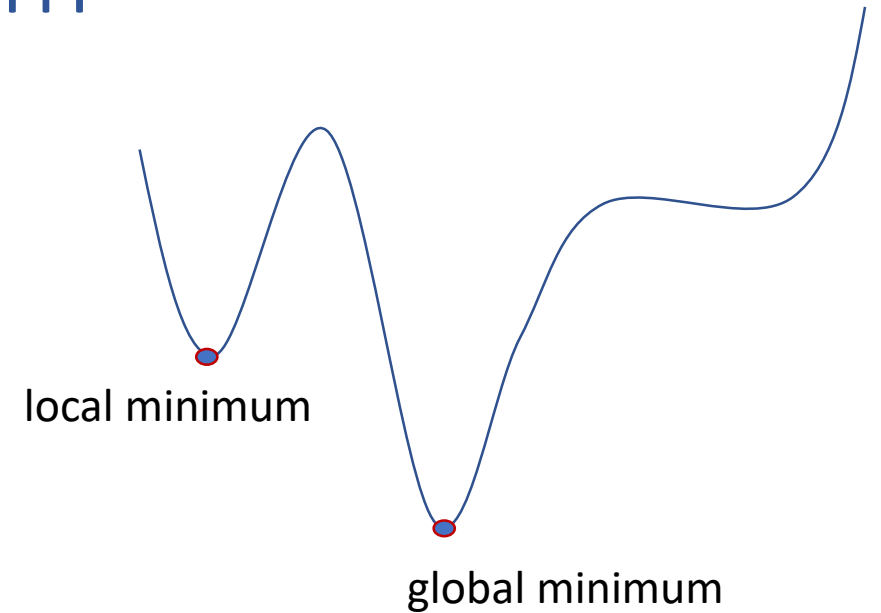
- Gradient descent converges to local minimum  $x_{t+1} = x_t - \alpha_t \nabla g(x_t)$

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Finding global minimum is hard!!

... possible with an added structure of convexity

# Convex Problems

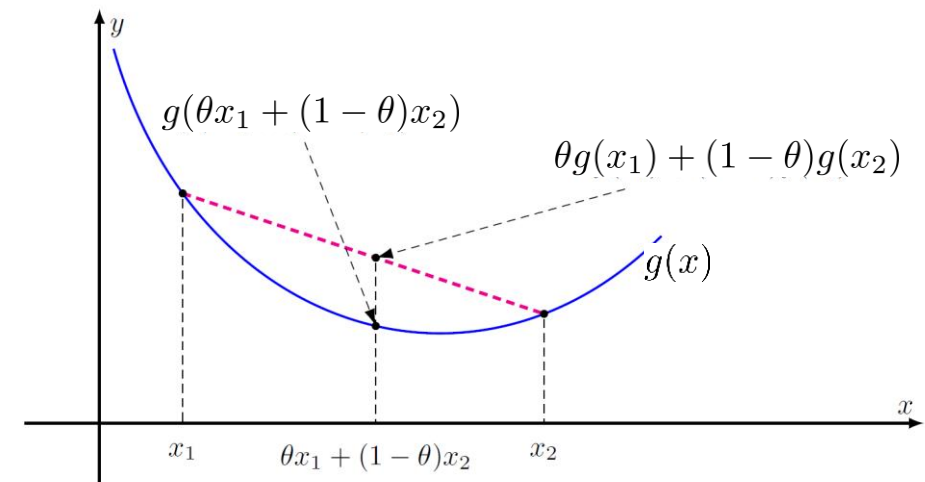
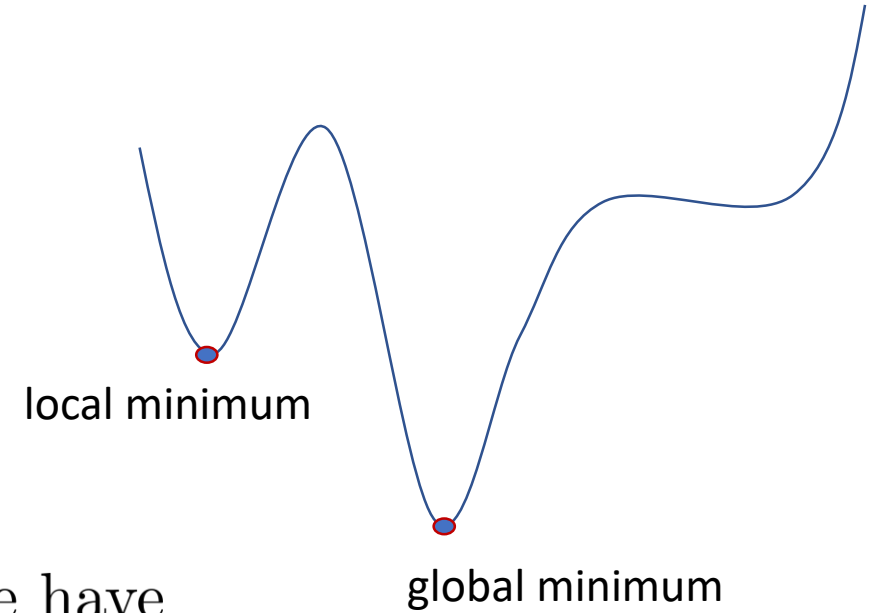
- Convex optimization problem:

$$\begin{aligned} &\text{Minimize } g(x) \\ &x \in \mathbb{R}^n \end{aligned}$$

$$g : \mathbb{R}^n \rightarrow \mathbb{R}$$

- $g$  is convex iff for all  $x_1, x_2 \in \mathbb{R}^n$  and  $\theta \in [0, 1]$  we have

$$g(\theta x_1 + (1 - \theta)x_2) \leq \theta g(x_1) + (1 - \theta)g(x_2)$$



# Convex Problems

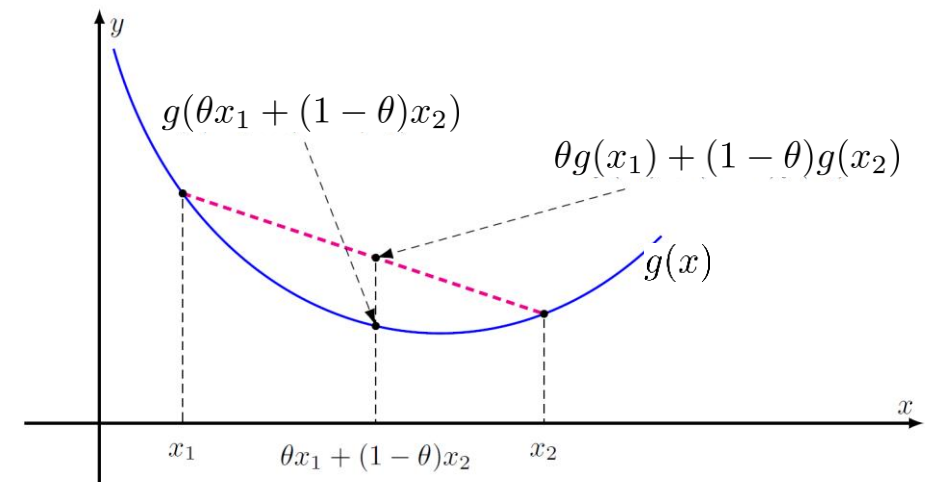
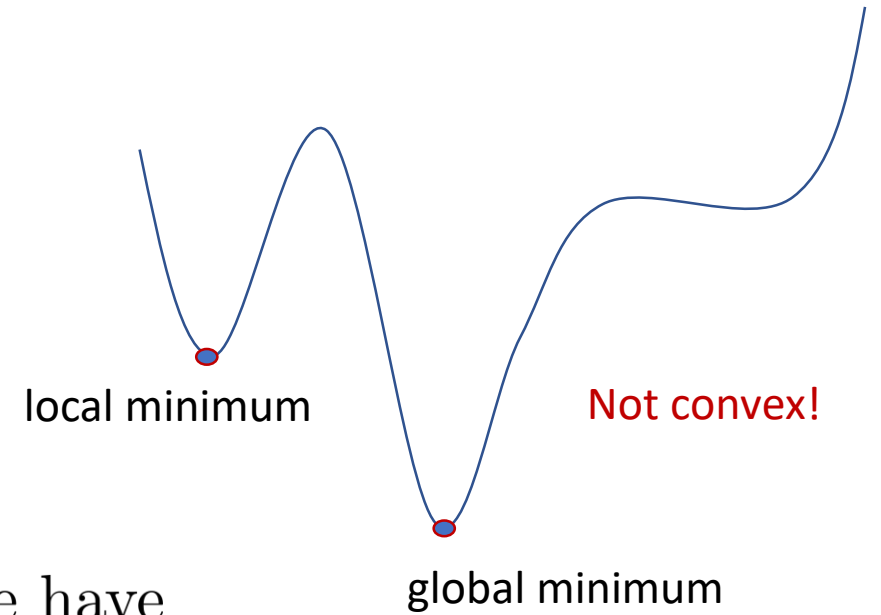
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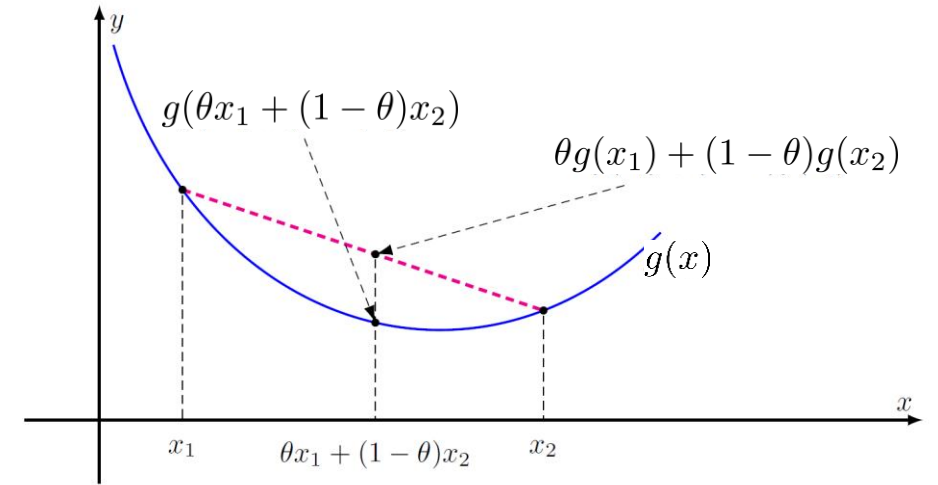
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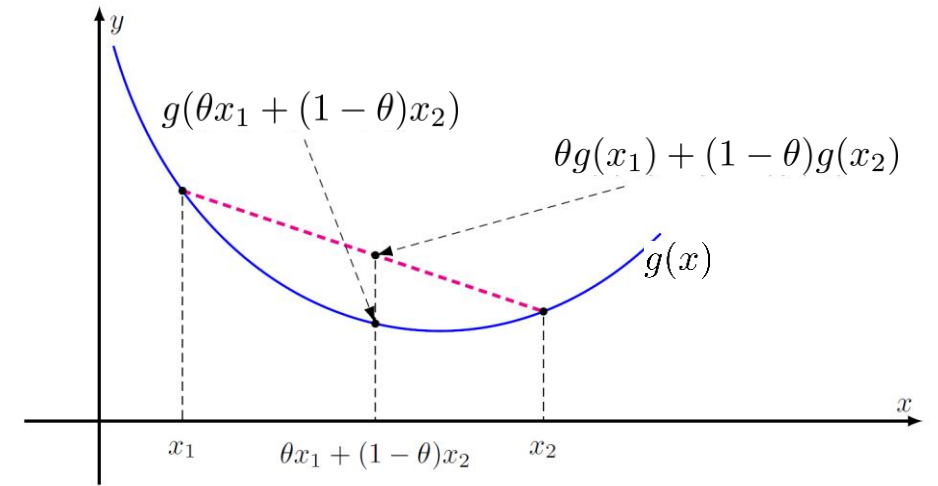
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- $g$  is convex iff for all  $x \in \mathbb{R}^n$   $\nabla^2 g(x) \succeq 0$



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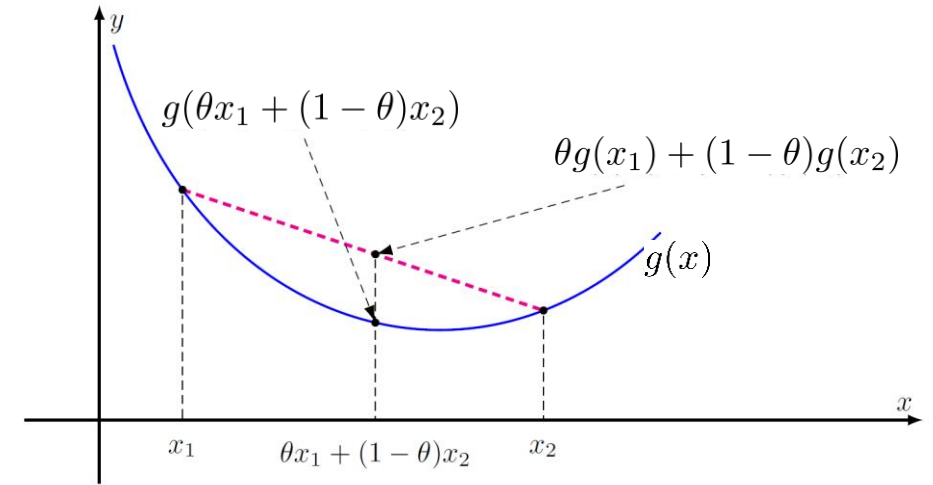
$$g : \mathbb{R}^n \rightarrow \mathbb{R}$$

- Local minima is also a global minima
- Necessary and sufficient condition

$$x \text{ is a global minima} \Leftrightarrow \nabla g(x) = 0 \text{ and } \nabla^2 g(x) \succeq 0$$

- Gradient descent converges to global minima

$$x_{t+1} = x_t - \alpha_t \nabla g(x_t)$$





# Back to Nonlinear Least Squares Problem

$$\text{Minimize}_{x \in \mathbb{R}^n} \|r(x)\|^2 = \sum_{i=1}^m |r_i(x)|^2$$

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- $r_i(x)$  is the residual function
- if  $r(x) = Ax - b$  we call it linear least squares problem

# Linear Least Squares Problem

$$\text{Minimize } \|Ax - b\|^2 \\ x \in \mathbb{R}^n$$

- $A \in \mathbb{R}^{m \times n}$  and  $b \in \mathbb{R}^m$

- The objective function is convex!

$$\nabla^2 g(x) = 2A^T A \succeq 0$$

- Gradient descent algorithm converges to the global minimum

$$x_{t+1} = x_t - 2\alpha_t A^T (Ax_t - b)$$

- But, we can do much better (computationally) by exploiting the problem structure and using the optimality conditions

# Linear Least Squares Problem

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- $\nabla g(x) = A^T Ax - A^T b$

- $x$  is a global minima  $\Leftrightarrow A^T Ax = A^T b$

# Linear Least Squares Problem

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suffices to solve this linear system of equations

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**Do not invert!**

# Cholesky Solver

$$(A^T A)x = A^T b$$

- Assuming  $A^T A \succ 0$

# Cholesky Solver

$$(A^T A)x = A^T b$$

- Assuming  $A^T A \succ 0$

- Cholesky decomposition of  $A^T A$

$$A^T A = LL^T$$

where  $L$  is a lower triangular and thus  $L^T$  is an upper triangular matrix

$$L = \begin{pmatrix} l_{11} & 0 & 0 \\ l_{21} & l_{22} & 0 \\ l_{31} & l_{32} & l_{33} \end{pmatrix}$$

*Illustrative example*



# Cholesky Solver

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*Illustrative example*

- Assuming  $A^T A \succ 0$
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- We now have to solve  $LL^T x = A^T b$ . We solve it in two steps.

# Cholesky Solver

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where  $L$  is a lower triangular and thus  $L^T$  is an upper triangular matrix

- We now have to solve  $LL^T x = A^T b$ . We solve it in two steps.
- Forward substitution:  $Ly = A^T b$  and obtain  $y$
- Backward substitution:  $L^T x = y$  and obtain  $x$

# QR Solver

$$(A^T A)x = A^T b$$

# QR Solver

$$(A^T A)x = A^T b$$

- Perform QR factorization of  $A^T A$

$$A^T A = QR$$

where  $Q \in \mathbb{R}^{n \times n}$  s.t.  $Q^T Q = I$  and  $R \in \mathbb{R}^{n \times n}$  is upper triangular

# QR Solver

$$(A^T A)x = A^T b$$

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# QR Solver

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- Have to now solve  $QRx = A^T b$  multiply both sides by  $Q^T$

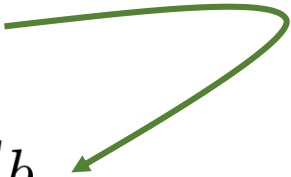
# QR Solver

$$(A^T A)x = A^T b$$

- Perform QR factorization of  $A^T A$

$$A^T A = QR$$

where  $Q \in \mathbb{R}^{n \times n}$  s.t.  $Q^T Q = I$  and  $R \in \mathbb{R}^{n \times n}$  is upper triangular

- Have to now solve  $QRx = A^T b$
  - Equivalent to solving  $Rx = Q^T A^T b$
- multiply both sides by  $Q^T$
- 

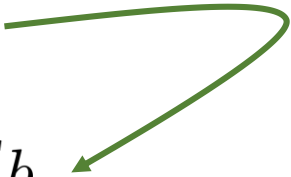
# QR Solver

$$(A^T A)x = A^T b$$

- Perform QR factorization of  $A^T A$

$$A^T A = QR$$

where  $Q \in \mathbb{R}^{n \times n}$  s.t.  $Q^T Q = I$  and  $R \in \mathbb{R}^{n \times n}$  is upper triangular

- Have to now solve  $QRx = A^T b$   multiply both sides by  $Q^T$
- Equivalent to solving  $Rx = Q^T A^T b$

can be solved by backward substitution



# Cholesky vs QR Solver

$$(A^T A)x = A^T b$$

- QR is slower than Cholesky
- QR gives better numerical stability than Cholesky

# Linear Least Squares Problem

$$\text{Minimize } \|Ax - b\|^2 \\ x \in \mathbb{R}^n$$

- $A \in \mathbb{R}^{m \times n}$  and  $b \in \mathbb{R}^m$

- The objective function is convex!

$$\nabla^2 g(x) = 2A^T A \succeq 0$$

- Recall:  $x$  is a global minima  $\Leftrightarrow \nabla g(x) = 0$  and  ~~$\nabla^2 g(x) \succeq 0$~~

- $\nabla g(x) = A^T Ax - A^T b$

- $x$  is a global minima  $\Leftrightarrow A^T Ax = A^T b$

Done!!

# Back to Nonlinear Least Squares Problem

$$\text{Minimize}_{x \in \mathbb{R}^n} \|r(x)\|^2 = \sum_{i=1}^m |r_i(x)|^2$$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$  and  $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- $r_i(x)$  is the residual function
- Linear least square if  $r(x) = Ax - b$ . Solved!!

# Back to Nonlinear Least Squares Problem

$$\text{Minimize}_{x \in \mathbb{R}^n} \|r(x)\|^2 = \sum_{i=1}^m |r_i(x)|^2$$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$  and  $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- $r_i(x)$  is the residual function
- Linear least square if  $r(x) = Ax - b$ . Solved!!

What if we linearize  $r(x)$  and solve it as a linear least square?

# Linear Approximations

$$\text{Minimize } \|r(x)\|^2 \\ x \in \mathbb{R}^n$$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$  and  $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- First-order Taylor approximation

$$r_i(x) \approx r_i(x_0) + \nabla r_i(x_0)^T (x - x_0) \quad \text{for every } i = 1, 2, \dots, m$$

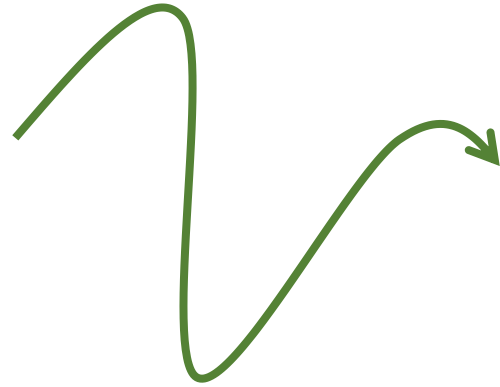
compile them to get

$$r(x) \approx r(x_0) + J(x_0)(x - x_0) \quad \text{where} \quad J(x_0) = \begin{pmatrix} \nabla r_1(x_0)^T \\ \nabla r_2(x_0)^T \\ \vdots \\ \nabla r_m(x_0)^T \end{pmatrix}$$

Holds for any  $x_0 \in \mathbb{R}^n$

# Nonlinear Least Squares Problem

$$\text{Minimize } \|r(x)\|^2 \\ x \in \mathbb{R}^n$$



$$\text{Minimize } \|r(x_0) + J(x_0)(x - x_0)\|^2 \\ x \in \mathbb{R}^n$$

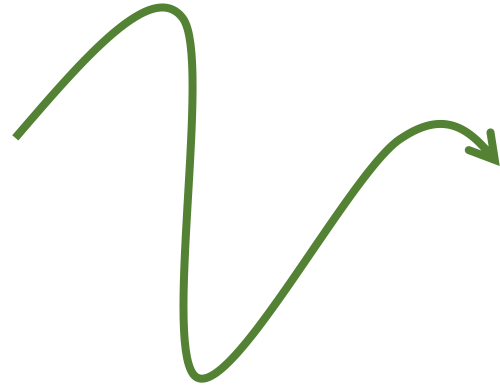
for any  $x_0 \in \mathbb{R}^n$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$  and  $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- $r_i(x)$  is the residual function

# Nonlinear Least Squares Problem

substitute  $d = (x - x_0)$

$$\text{Minimize } \|r(x)\|^2 \\ x \in \mathbb{R}^n$$



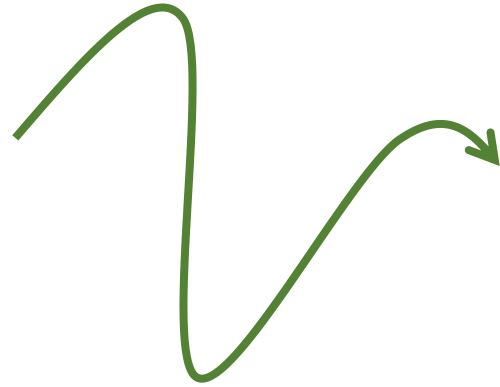
$$\text{Minimize } \|r(x_0) + J(x_0)(x - x_0)\|^2 \\ x \in \mathbb{R}^n$$

for any  $x_0 \in \mathbb{R}^n$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$  and  $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
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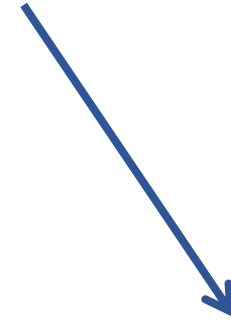
# Nonlinear Least Squares Problem

Minimize  $\|r(x)\|^2$   
 $x \in \mathbb{R}^n$



Minimize  $\|r(x_0) + J(x_0)d\|^2$   
 $d \in \mathbb{R}^n$

for any  $x_0 \in \mathbb{R}^n$



Get solution  $d^*$

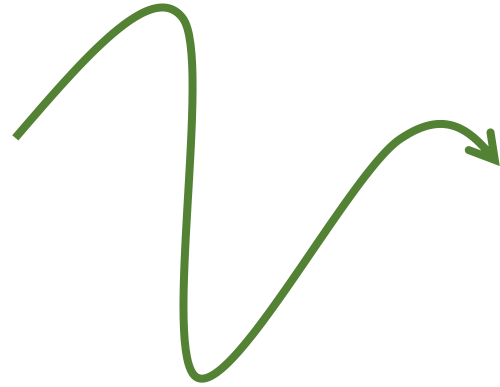
- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$  and  $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- $r_i(x)$  is the residual function

Solution will be  $x = x_0 + d^*$



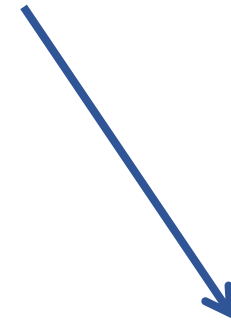
# Nonlinear Least Squares Problem

$$\text{Minimize } \|r(x)\|^2 \\ x \in \mathbb{R}^n$$



$$\text{Minimize } \|r(x_0) + J(x_0)d\|^2 \\ d \in \mathbb{R}^n$$

for any  $x_0 \in \mathbb{R}^n$



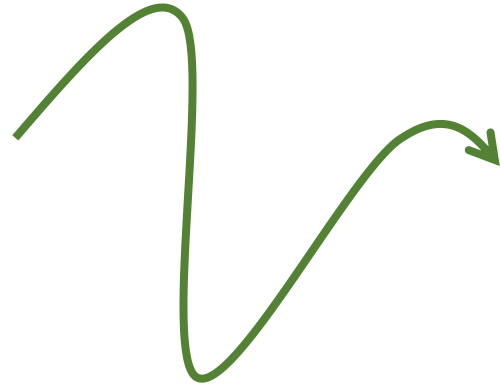
Get solution  $d^*$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$  and  $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- $r_i(x)$  is the residual function

Solution will be  $x = x_0 + d^*$  **Will it? Yes or No?**

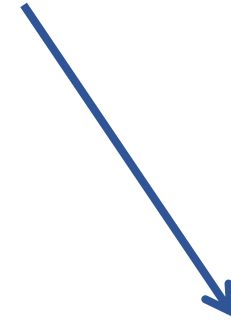
# Nonlinear Least Squares Problem

Minimize  $\|r(x)\|^2$   
 $x \in \mathbb{R}^n$



Minimize  $\|r(x_0) + J(x_0)d\|^2$   
 $d \in \mathbb{R}^n$

for any  $x_0 \in \mathbb{R}^n$



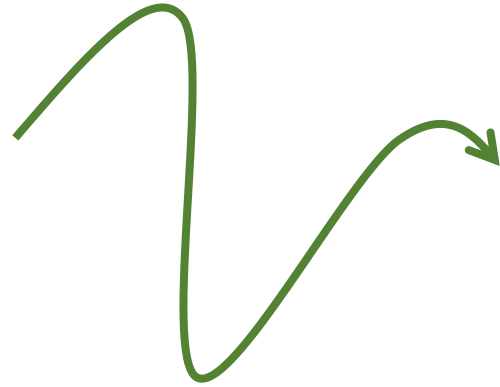
Get solution  $d^*$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$  and  $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
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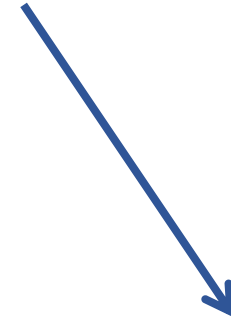
~~Solution will be  $x = x_0 + d^*$~~  **No!!**

# Nonlinear Least Squares Problem

$$\text{Minimize } \|r(x)\|^2 \\ x \in \mathbb{R}^n$$



$$\text{Minimize } \|r(x_t) + J(x_t)d\|^2 \\ d \in \mathbb{R}^n$$

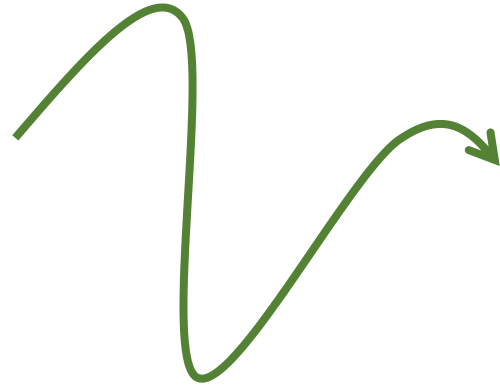


Get solution  $d_t^*$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$  and  $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- $r_i(x)$  is the residual function
- Iterate over  $x_{t+1} = x_t + d_t^*$

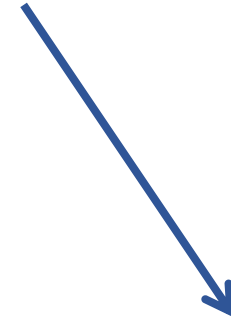
# Nonlinear Least Squares Problem

$$\text{Minimize } \|r(x)\|^2 \\ x \in \mathbb{R}^n$$



$$\text{Minimize } \|r(x_t) + J(x_t)d\|^2 \\ d \in \mathbb{R}^n$$

Linear least square

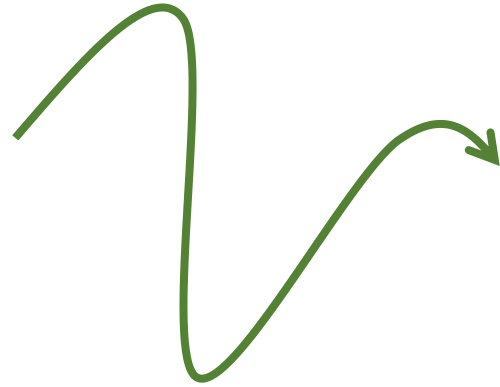


Get solution  $d_t^*$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$  and  $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
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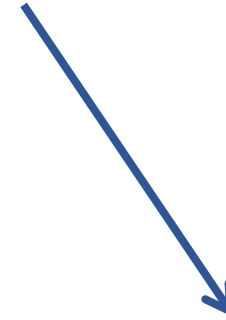
# Nonlinear Least Squares Problem

$$\text{Minimize } ||r(x)||^2 \\ x \in \mathbb{R}^n$$



$$\text{Minimize } ||r(x_t) + J(x_t)d||^2 \\ d \in \mathbb{R}^n$$

Linear least square



Get solution  $d_t^*$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$  and  $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- $r_i(x)$  is the residual function
- Iterate over  $x_{t+1} = x_t + d_t^*$

This is called the Gauss-Newton Method

# Gauss-Newton Method

1. Start with an initial guess  $x_0$

For  $t = 0, 1, 2, \dots$  until convergence

Minimize  $\|r(x)\|^2$

$x \in \mathbb{R}^n$

# Gauss-Newton Method

1. Start with an initial guess  $x_0$

For  $t = 0, 1, 2, \dots$  until convergence

2. Linearize the residual function  $r(x)$  at  $x_t$

$$r(x_t + d) \approx r(x_t) + J(x_t)d$$



Minimize  $\|r(x)\|^2$   
 $x \in \mathbb{R}^n$

# Gauss-Newton Method

$$\begin{aligned} &\text{Minimize } \|r(x)\|^2 \\ &x \in \mathbb{R}^n \end{aligned}$$

1. Start with an initial guess  $x_0$

For  $t = 0, 1, 2, \dots$  until convergence

2. Linearize the residual function  $r(x)$  at  $x_t$

$$r(x_t + d) \approx r(x_t) + J(x_t)d$$

3. Solve the linear least squares problem to obtain the minimum  $d_t$

$$\begin{aligned} &\text{Minimize } \|r(x_t) + J(x_t)d\|^2 \\ &d \in \mathbb{R}^n \end{aligned} \quad \xrightarrow[\substack{A = J(x_t) \\ b = -r(x_t)}]{\text{Green Arrow}} \quad J(x_t)^T J(x_t)d = -J(x_t)^T r(x_t)$$



# Gauss-Newton Method

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4. Update  $x_{t+1} = x_t + d_t$

# Gauss-Newton Method

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For  $t = 0, 1, 2, \dots$  until convergence

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4. Update  $x_{t+1} = x_t + \alpha_t d_t$

# Nonlinear Least Squares Problem

$$\text{Minimize}_{x \in \mathbb{R}^n} \|r(x)\|^2 = \sum_{i=1}^m |r_i(x)|^2$$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$  and  $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- $r_i(x)$  is the residual function
- Gauss-Newton Method
- Local convergence. Cannot ensure global convergence.

# Summary

- Nonlinear least squares problem
- Linear least squares problem
  - Gradient descent
  - Cholesky solver
  - QR solver
- Gauss-Newton Method

$$\text{Minimize } \|r(x)\|^2$$

$$\text{Minimize } \|Ax - b\|^2 \quad (A^T A)x = A^T b$$

$$A^T A = LL^T$$

$$A^T A = QR$$

$$J(x_t)^T J(x_t)d = -J(x_t)^T r(x_t) \quad x_{t+1} = x_t + \alpha_t d_t$$

## A quick detour

- Nonlinear optimization
- Convexity
- Optimality conditions
- Gradient descent

# Summary

- Nonlinear least squares problem
- Linear least squares problem
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## A quick detour

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## Next

- Issues with Gauss-Newton Method
- Levenberg-Marquardt Method
- Nonlinear least squares on Riemannian Manifolds